

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
Natural
INT OVERCALL (2nd/4th Live; Responses; Reopening)
16-18
11-14 when reopening
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak (5-10) = 6-7 card
1 Major - 2NT = 2 minors
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1 Minor - 2 Minor = both Majors
1 Major - 2 Majors : other Major + Minor
VS. NT (vs. Strong/Weak; Reopening;PH)
Landy 2♣ vs strong and weak NT = both Majors (5/4)
2 NT vs strong and weak NT = both Minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL = take out below game - otherwise penalty
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3th/5th Ace attitude - King count	3th/5th	
NT	3th/5th Ace attitude - King count	3th/5th	
Subseq			
Other			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Standard	Standard	
King	Standard	Standard	
Queen	Standard	Standard	
Jack	Standard	Standard	
10	Standard	Standard	
9			
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse count	Reverse count	Lavinthal
Suit 2			
3			
1	Reverse count	Reverse count	Lavinthal
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Standard			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative doubles through 2♠			

W B F CONVENTION CARD
CATEGORY: Belgian Team Championship
NCBO: Wilg & Donk 1
PLAYERS: Chris Roelans 12884 Wim Heukels 24525
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card Major - Longest Minor
1NT : 15-17
2 NT : 20-22 singleton possible
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Multi 2♦
Muiderberg
Landy and Multilandy
Cue (first or second control) from 3♠
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS:

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1♠		3	2♠	11-20	2♠/2♣ weak (3-7)			
1♣		3	2♣	11-20	2♣/2♦ weak (3-7)			
1♠		5	2♠	11-20	2NT= 10+ with 4crd 2♥: 3+ support, 4-7 HCP 3♥: 3+ support, 8-10 HCP	3♣: weak with sing/void - 3♦ asking 3♦: weak no sing/void 3♥: strong with sing/void 3♠: strong, no sing/void		
1♣		5	2♣	11-20	Same as ♠			
1NT				15-17 possible off shape	2♠ Puppet stayman	1NT-2♠-2♣: no 5crd Major (possibly 1 or 2 4crd Major)		
2♣	X			23-24 NT or any semi-forcing	2♦ relay			
2♦	X			Multi 25+ NT or any game forcing. Or weak (5-10) 6-7 crd ♥ or ♠	2♥:= < 15 2NT = 15+ 2♠ invitation to ♥	Pas if weak ♥ – 2♠ if weak ♠ 3♠/3♦ = weak ♥/♠ 3♥ = strong ♠ – 3♠ is strong ♥ 2♦ – 2♥/2♠ – 2NT = 25+		
2♥	X			Muiderberg 6/10 pt 5 crd ♥ and 4 crd or longer minor	3♣ pas/correct - 3♥ weak - 2♠ non forcing	2♥-2ZT: 3♠/3♦ min - 3♥ = max ♣ – 3♠ is max ♥ 3NT = max 4♠&4♦		
2♠	X			Muiderberg 6/10 pt 5 crd ♠ and 4 crd or longer minor	3♣ pas/correct - 3♠ weak - 3♥ non forcing	2♠-2ZT: 3♠/3♦ min - 3♥ = max ♣ – 3♠ is max ♥ 3NT = max 4♠&4♦		
2NT				20-22 Singleton possible	3♣ Niemeyer - 3♠ Stayman minors 3NT = 5crd ♥/4crd ♥			
3♣		6 or 7						
3♦		6 or 7						
3♥		7						
3♠		7						
3NT	X	7		Gambling	4♣ Pas/correct			
4♠		8						
4♣		8						
4♦		7 or 8						
4♥		7 or 8						
4NT								
5♠		8						
5♣		8						
5♦		8						
5♥		8						
							HIGH LEVEL BIDDING	
							Roman Keycrd Blackwood 41/30 (of 5)	
							5 NT = Kings 41/30	
							DOPI: Double 04 - Pas 1 ROPI: Redouble 04 - Pas 1	