

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
General style: natural 5+ card
Responses are natural, cue bid is strong
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15 – 17 HP in 2 nd and 4 th position
Responses : system on after pas, natural after bid
JUMP OVERCALLS (Style; Responses; Unusual NT)
6-11 HCP, 6+ card, 2NT is forcing
Unusual NT = 5/5 without highest unbid major, 8-15 HP
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
2-suit: cue bid = 5/5 with highest unbid major, 8-15 HP
Jump cue bid asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Multi Landy
Dbl = 6+ card minor
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl : takeout, responses are natural
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Against strong club : dbl = 4+/5+ MM, 1NT = 4+/5+ mm
2 ♣ = natural, jump overcalls are weak
OVER OPPONENTS' TAKEOUT DOUBLE
Natural

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	Small promises	Small promises	
NT	4th best	4th best	
Subseq			
Other: MUD, top of nothing			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace		AK(J)	
King	KQ	KQ (J or 10)	
Queen	QJ	QJ (10or9) (A possible)	
Jack	(K) J10	J10 (A or K possible)	
10	109 (K or Q possible), 10x	109 (A, or possible)	
9	98 (K, Q or J possible), 9x	98,9x	
Hi-X	even	even	
Lo-X	odd	odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	En (dis)couraging	idem	idem
Suit 2	Even / odd		
3	Lavintal		
1	En (dis)couraging	idem	idem
NT 2	Even / odd		
3	Lavintal		
Signals (including Trumps):			
High card is encouraging or even number of cards			
Lavinthal in special situations			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Classic, jump response shows 8-11 HCP and 4+ card.			
Cue bid response is 12+ HCP			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

W B F CONVENTION CARD
CATEGORY: BELGIAN TEAM CHAMPIONSIP
TEAM & DIVISION: Heusden 1 – Liga 1
PLAYERS: De Plus Ria 29440
Eeckhout Marc 16948
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Major 5, longest minor
1NT : 15-17, 5-card M is possible
2♦ : 6–10 6+♦
Cue bid 4-level: 1rst or 2 nd round control
Cue bid 5-level: 1rst round controls
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Jump bids after I opening are weak 0-5 HCP and 6+
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: no

