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| **VERDEDIGEND en COMPETITIEF BIEDEN** | & | UITKOMSTEN en SIGNALEN | | | | | |  | W B F CONVENTION CARD |
| **VOLGBIEDINGEN (Stijl; Antwoorden. 1/2 niv;Heropening)** | **STIJL van de UITKOMSTEN** | | | | | |  |
| Gewoon volgbod : 4+ CARD (7-15HP) |  | | Lead | | In Partner’s Suit | | **DRSB (De Ratte Standaard Biedysteem) 2022-2023** |
| Antwoorden : naturel | Kleurcontract | | **Klein belooft** | | **Number of cards** | |  |
| Cue bid = min 10HP + fit #3 | NT | | **4th best** | | **Number of cards** | | **PLAYERS: : Johan Callens 19654 – Frans Thoen 16598** |
| Jump Cue bid = min 10HP + fit #4 of 12HP met #3 | Volgende | |  | |  | | **– Kate van Waes 28872** |
|  | Other: | | | | | | Last modified 5/10/2022 |
| **1NT VOLGBOD** | UITKOMSTEN | | | | | | SAMENVATTING SYSTEEM |
| 2nd hand = 15 - 18 HP ; antwoord : alles in transfer |  | | Tegen kleurconract | | Vs. NT | |
|  | Ace | | A(..) | | AKQ(..)/AKJ(..) | | ALGEMENE BENADERING v/h BIEDSYSTEEM |
| 4th hand (re-open)= 11 - 14 HP ( met of zonder stop ) | King | | AKx(..)/KD(..) : | | KDJ(..)/KD10(..) | | **MAJOR #5, ♦4** |
| antwoord : alles in transfer | Queen | | QJ(…) | | QJ10(..)/QJ9(..)/AQJ(..) | | **1NT = 15 - 17 HP, #5MAJ mogelijk** |
| **JUMP VOLGBOD** | Jack | |  | | J109(..)/KJ10(..) | | **2♣ = semi-forcing of zwak bi-color MAJ** |
| 2♦/♥/♠ = max. 10 HP with 6 card (Rule of 2 & 3) | 10 | |  | | 10x/109(..)/Q109(..) | | **2♦ = MULTI (sterkste bod)** |
| 2NT = GHESTEM ( 2 lowest colors ) | 9 | |  | | 987/9(..) | | **2♥/♠ = zwak #5+♥/♠ naast #4+min** |
| **3♣** = GHESTEM ( 2 highest colors ) | Andere : | | MUD | |  | |  |
|  |  | |  | |  | |  |
| **DIRECT CUE BIDS** | SIGNALEN volgens VOORRANG | | | | | |  |
| GHESTEM (2 colors extreme ) |  | Partner speelt voor | | Leider speelt voor | | Niet bekennen | Speciale biedingen waartegen verdediging nodig kan zijn |
|  | 1 | **Hoog=aan** | | **Pariteit** | | **LAVINTHAL** | LEBENSOHL |
| **JUMP CUE BIDS** | Kleur-C2 | **Laag = af** | |  | |  | ROMEX |
| GAMBLING : 1**♠ - 3♠ : #7min + no stop-♠ or 1♠ - 3ZT (stop ♠)** | 3 |  | |  | |  |  |
|  | 1 | **Hoog=aanmoedig** | | **Pariteit** | | **LAVINTHAL** |  |
| **VS. NT** | NT 2 | **Laag = af** | |  | |  | AZEN VRAGEN |
| **CAPPELLETTI : DBL = straf** | 3 |  | |  | |  | 1NT - **4♣** |
| **2♣ = length** | Signalen (Kleur en NT): | | | | | | 2NT – **4**♦ |
| **2♦ = both majors (4/5)** | Partners uitkomst tegen kleurcontract : AAS : LAVINTHAL | | | | | | fit-Major : **4NT** 🡪 14/30/2/2 met troef-dame (RKC) |
| **2♥/♠ = 5 card major + mostly 4 card minor** | Partners uitkomst tegen kleurcontract : KONING : COUNT | | | | | | fit-Minor : **4 minor** 🡪 14/30/2/2 met troef-dame (RKC) |
| **2NT = both minors (5/5)** | DOUBLES | | | | | | Zonder fit: **4NT** 🡪 14/30/2/2 + 1King/ 2 + 2Kings/ etc… |
|  |  |
| **VS.PREEMTS** | **INFO-DUBBELS** | | | | | |  |
| Op 2x : 2NT (=°1NT) | **General style** | | | | | |  |
| Op **3♣** en **3♦** : **4♣**: #5**♥**&#5min’ / **4♦**: #5**♠**&#5min’ / 4**♥**: #5**♥**&#5**♠** | Antwoord : cue bid vanaf 9HP | | | | | |  |
| Op **3♥** en **3♠** : **4♣**: #5**♣**&#5MAJ’ / **4♦**: #5**♦**&#5MAJ’ / cue: #5**♣**&#5**♦** | Antwoord : jump in MAJ vanaf 9HP en 5-krt | | | | | |  |
|  |  | | | | | | SPECIALE FORCING PAS SEQUENCIES |
| **VS. ARTIFICIËLE STERKE OPENINGEN- bv 1♣** | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDBLS | | | | | |  |
|  | Support (re-)double | | | | | |  |
|  | Elke dubbel na antwoord op conventioneel bod = uitkomst vragen | | | | | |  |
| NA INFO-DBL TEGENPARTIJ | ROZENKRANS : RDBL = Zwak, Honneur-x in Partner’s kleur (kom je kleur maar uit bij ZT) | | | | | | BELANGRIJKE NOTA’s |
| Na kleur-opening : idem NO DBL |  | | | | | | **PSYCHICS:** mogelijk |
| DBL na °1NT: ROMEX : RDBL (#5), Kleur (bi-col kl en kl+)/(**♣**&**♥/♦**&**♠)** |  | | | | | | Biedingen in 3de & 4° hand kunnen afwijken |
| DBL na -1NT: ROMEX : RDBL (#5),2**♣** (lowest)**, 2♦**(extrem), 2**♥** (high) |  | | | | | |  |

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **OPENING** | **ARTIFICIAL** | **MIN. NO. OF CARDS** | **NEG.DBL  Tot en mt** |  | | | |
| **DESCRIPTION** | **RESPONSES** | **SUBSEQUENT ACTION** | **BIEDEN MET EEN GEPASTE HAND** |
| 1♣ |  | **2** | **4♥** |  |  | **Natuurlijk** | **2NT = 11 HP** |
| **2♦/♥/♠ = max 4 HP; 6 card** |  |
| 1♦ |  | **4** | **4♥** |  |  | **Natuurlijk** | **2NT = 11 HP** |
| **2♥/♠ = max 4 HP; 6 card** |  |
| 1♥ |  | **5** | **3♦** | **Natuurlijk** | **2**♣/**♦ = v.a. 10HP** |  | **2NT = 11 HP** |
| **2♥ = 6 - 9 HP minimum 3 card fit** | **Long-suit-trial** |  |
| **2♠ = max 4 HP; 6 card** |  |  |
| **3♥ = 0-5 HP minimum 4 card fit** | v.a. 14HP : Controle |  |
|  |  |  |  |  | **3**♣,3**♦** : #4+ en 8/7 losers | Controle |  |
| 1♠ |  | **5** | **3♦** | **Natuurlijk** | **2**♣ **= v.a. 10HP** |  | **2NT = 11 HP** |
| **2♠ = 6 - 9 HP minimum 3 card fit** | **Long-suit-trial** |  |
| **3**♣,3**♦** : #4+ en 8/7 losers | v.a. 14HP : Controle |  |
|  | Controle |  |
| 1NT |  |  |  | **15 - 17 HP** | **2♣ = STAYMAN met of zonder major** |  |  |
| **2♦/♥/♠/ZT = transfer for ♥/♠/**♣/**♦** |  |
| **3♣ = PUPPET STAYMAN** |  |
| 2♣ | X |  |  | **9 slagen(MAJ) / 10 slagen(min)** | 2♦**= relay** | 2de bijbod ZT : forcing en ondervragen |  |
| **NT 21-22 NT 25-26** | **2MAJ : indien zwak : preferentie** |  |  |
| **ZWAK : Bi-color MAJ** |  |  |  |
| 2♦ | X |  |  | **10+ slagen : 6-card** | **2♥ = relay** |  |  |
| **NT 23-24 / NT 27-28** | **2♠ =** verdraagt 3**♥** (NF!) |  |  |
| **ZWAK lengte MAJ** | **2NT = forcing : vraagt kaartomschrijving** | **Indien maximaal-zwak :** ♥ en ♠ invers |  |
| 2♥/♠ | X |  |  | **5 - 10 HP : #5+** ♥/**♥ en #4+min** | **2NT = forcing : vraagt kaartomschrijving** |  |  |
|  |  |  |  |
| 2NT over 2♣ & 2♦ |  |  |  | **Singleton A of K possible** | **3♣ = PUPPET STAYMAN** |  |  |
| **3♦/♥/♠ = transfer ♥/♠/**♣ **4♣ = transfer ♦** |  |  |
| **3NT : 5♠/4♥** |  |  |
| 2NT | X |  |  | **19 - 21 HP Singleton A of K possible** | **3♣ = PUPPET STAYMAN** |  |  |
| **3♦/♥/♠ = transfer ♥/♠/**♣ **4♣ = transfer ♦** |  |  |
| **3NT : 5♠/4♥** |  |  |
|  |  |  |
| 3♣ |  | **7** |  | **Maximum 10 HP** | **Ander kleur = manche forcing Jump = control** |  |  |
| 3♦ |  | **7** |  | **Maximum 10 HP** | **Ander kleur = manche forcing Jump = control** |  |  |
| 3♥ |  | **7** |  | **Maximum 10 HP** | **Ander kleur = manche forcing Jump = control** |  |  |
| 3♠ |  | **7** |  | **Maximum 10 HP** | **Ander kleur = manche forcing Jump = control** |  |  |
| 3NT | X | **7** |  | **7 card ♣ or ♦ met AKQ**  **maximum 1 andere Q** | **4♣ = not forcing ( ontkent stop in** ♦/♥/♠ **)** |  |  |
| **5**♣ **= game forcing** | **Pas of 5**♦ |  |
| 4♣/♦ |  | **8** |  | **Maximum 10 HP** | **Ander kleur : controle** |  |  |
| 4♥/♠ |  | **7** |  | **Maximum 10 HP** | **Ander kleur : controle** |  |  |