DEFENSIVE AND COMPETITIVE BIDDING	TIVE BIDDING LEADS AND SIGNALS					W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING L	EADS STYLE					
General style: natural 5+ card		Lead		In Part	ner's Suit	CATEGORY: BELGIAN TEAM CHAMPIONSIP	
Responses are natural, cue bid is strong	Suit	Small card p	oromises	Small	card promises	TEAM & DIVISION: Heusden 1 – Liga 2	
	NT	4th nest		Small	card promises	PLAYERS: Vander Mijnsbrugge Jan 13987	
	Subseq					Eeckhout Marc 16948	
	Other: MUD,	top of nothing			<u> </u>		
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
15 – 17 HP in any position, good stop	Lead	Vs. Suit		Vs. N	:		
Responses: system on after pas, natural after bid	Ace			AK(J)		GENERAL APPROACH AND STYLE	
	King	KQ		KQ (J		Major 5, ♦ 4	
	Queen	QJ			or9) (A possible)	Weak 2 ♦,♥,♠	
	Jack	(K) J10			or K possible)	1NT: 15-17, 5 card major is possible	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10		possible), 10		, or possible)		
6-11 HCP, 6+ card, 2NT is forcing	9		J possible), 9				
Unusual NT = 5/5 without highest unbid major, 8-15 HP	Hi-X	even		even			
3♣,3♦: 13-16 HCP 6+ card / 2 of AKQ, no 4-card major	Lo-X	odd		odd			
Reopen:	_	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	_	tner's Lead	Declarer's I	Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
2-suit: cue bid = 5/5 with highest unbid major, 8-15 HP		(dis)couraging	idem		idem	3♣,3♦: 13-16 HCP 6+ card / 2 of AKQ, no 4-card major	
Jump cue bid asks for stopper	Suit 2 Eve						
	3 Lav	***					
		(dis)couraging	idem		idem		
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Eve						
Multi Landy	3 Lav						
Dbl = 6+ card minor		ding Trumps):					
		ncouraging or ev	en number of	f cards			
	Lavinthal in s	pecial situations					
			DOUBLES	S			
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Styl	le; Responses	; Reopeni			
Dbl : takeout, responses are natural		response shows	8-11 HCP and	d 4+ card.			
	Cue bid respo	nse is 12+ HCP					
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣						SPECIAL FORCING PASS SEQUENCES	
Against strong club: $dbl = 4+/5+MM$, $1NT = 4+/5+mm$	SPECIAL, A	RTIFICIAL &	COMPETIT	IVE DBL	S/RDLS		
2 ♣ = natural, jump overcalls are weak							
OVER OPPONENTS' TAKEOUT DOUBLE						IMPORTANT NOTES	
Natural							
						PSYCHICS: no	

U	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU							
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING			
1.		2	2.	(10) 11-20 HCP	Natural	2NT = 18/19 HP, 4card major(s) possible				
1 ♦		4	24	(10) 11-20 HCP	Natural	2NT = 18/19 HP, other 4card major possible				
1♥		5	2.	(10) 11-20 HCP	2♥=6-9;3♥=8-9 with 4+card fit; 4♥=distributional 2NT=10-11HP fit & bal ;3NT=12-15HP fit & bal					
1 🖍		5	2♠	(10) 11-20 HCP	Idem 1♥					
INT				15-17 balanced, 5-card major	Stayman; Jacoby; 2NT=BARON;					
				possible	4NT quantitative for 6NT, 5NT quant for 7NT					
2*	X		24	Semiforce or better, 23+ NT	HCP: $2 - 8 + HP$; $2 - 0 - 4$; $2 - 5 - 7$ and $5 + suit$; $2NT - 5 - 7$ balanced (4441 pos); $3x - 5 - 7$ and $6 + suit$					
2♦		6	2	6-11 HCP 6+◆	2NT forcing, rest natural and non forcing	After 2NT : 3♣ minimum and bad suit,3♦				
- '					,	minimum and good suit, 3♥ /♠ max+idem 3NT = AKQxxx				
2♥		6	2.	6-11 HCP 6+♥	2NT forcing, rest natural and non forcing	Idem 2♦				
2 🏟		6		6-11 HCP 6+♠	2NT forcing, rest natural and non forcing	Idem 2♦				
2NT				20-22 balanced,	Puppet Stayman; Jacoby; 3♠ =5+5+mm					
				5422 is possible	4NT quantitative for 6NT, 5NT quant for 7NT					
3♣		6		13-16 HCP, no 4card major	3♥ / 3♠ : 5+ card and GF					
3♦		6		13-16 HCP, no 4card major	3♥ / 3♠ : 5+ card and GF					
3♥		7		Natural, preemptive						
3♠		7		Natural, preemptive						
3NT	X	7			4♣ : weak	Pass or 4♦				
4 .		7		Natural, preemptive						
4♦		7		Natural, preemptive						
4♥	ļ	7	_	Natural, preemptive						
4 A		7		Natural, preemptive						
4NT	<u> </u>	0	1	N. d. d.		HIGH LEVEL DE	DDDIG			
5 .	1	8		Natural, preemptive		HIGH LEVEL BI				
5 ♦	-	8	-	Natural, preemptive		4 NT : 5 aces : 5★ = 0,3 - 5♦ = 1,4 - 5♥ = 2,5				
5 ∀	1	8		Natural preemptive		5NT = void with even number of key cards, 6♣ = void and odd number of KC Queen Ask: next bid after response to 4 NT, 5NT = king ask				
34	1	٥		Natural, preemptive		DOPI/ROPI				
	 		 			splinters				
						spinicis				
	1		1							