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| **DEFENSIVE AND COMPETITIVE BIDDING** |  | LEADS AND SIGNALS | | | | | |  | W B F CONVENTION CARD |
| **OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)** | **OPENING LEADS STYLE** | | | | | |  |
| At 1 level: 7-15 and a 5+ card or 12-15 with a very good 4-card |  | | Lead | | In Partner’s Suit | | **CATEGORY: BELGIAN TEAM CHAMPIONSHIP** |
| At 2 level: 9-15HCP and a good (5)6 card. | Suit | | 3rd/5th | | Count (Hi/Lo = E/O) if not supp, ATT if supp | | **TEAM & DIVISION: Sandeman 4, Liga 1** |
| Can be done with fewer HCP if favourable vuln or good distribution. | NT | | 4th or MUD | | **PLAYERS:** |
| Responses from partner on overcall are natural (new colour is NF, | Subseq | | Smith, ATT if new suit, otherwise often count | | | | Marc Casteleyn (29678) |
| Jump shift is strongly invitational. Cuebid is 10+ with fit or | Other: K for count, A/Q for ATT; J denies, 10 & 9 promises 0 or 2 higher H | | | | | | Koen Vercruysse (29707) |
| 12+HCP without fit and ask opener to further describe hand with Xtr |  | | | | | |  |
| **1NT OVERCALL (2nd/4th Live; Responses; Reopening)** | LEADS | | | | | | SYSTEM SUMMARY: Strong club |
| 2nd and 4th seat: (15)16-18HCP, semi-BAL, with stop. | Lead | | Vs. Suit | | Vs. NT | |
| Resp natural en cuebid asks for 4c major | Ace | | AKx, AKxx 🡪 ATT | | AKQ(+), AQJ, AKxx | | GENERAL APPROACH AND STYLE |
| Balancing seat: 10-13HP, BAL with stop; Resp natural. | King | | AK AKxx(+), KQ(+) 🡪CT | | KQJ(+), Kx, AKxx | | 1♦, 1M, 2: 10-15HCP (if 10 then good ones), |
| In sandwich after 1m-P-1M, 1NT shows 5c unbid m + 4c unbid M | Queen | | KQx, QJx, Qx 🡪 ATT | | KQJxx, QJ10x, AQJx | | 1: 16+ or 17+BAL; 2M: wk 5+; 1NT: 14-16HCP. |
|  | Jack | | J10x, Jx 🡪 ATT | | J109(+), Jx | | 2NT till 3: preemptive in trf or strong 6-5 or if M solid |
| **JUMP OVERCALLS (Style; Responses; Unusual NT)** | 10 | | Tx, T9(+), (A/K)JT(+) | | Tx, T98(+), (A/K)JT(+) | | Response to 1M: 1NT semi-F, 2X semi-FG with 2M min |
| 6-10HCP, 6+c. Double jump overcall preemptive (7+c) | 9 | | 9x, (A/K/Q)T9(+) | | 9x, 987(+), (A/K/Q)T9(+) | | Fitbids (const & comp), 3M/4M to play (wk or not), 2NT Jacoby |
| Resp natural. New suit is forcing. | Hi-X | | Sx, xSxx | | | | Response to 1♦ showing M if 4+, ART after 1♦-2 |
| Unusual NT in 2nd & 4th seat (not balancing) showing 2 lowest unbid | Lo-X | | HxS(x), HxxxS(x)(+), xxS | | HxS(x), HxxxS(x)(+), xSx | | Response to 1 is points if wk (1♦ 0-7) other 8+ with 5+k |
| suits, weak (<12HCP) or strong (5- losers) [A15] | SIGNALS IN ORDER OF PRIORITY | | | | | | 1 - Pos (8+) bids are followed by INQ bids [A12]. |
| **DIRECT & JUMP CUE BIDS (Style; Response; Reopen)** |  | Partner’s Lead | | Declarer’s Lead | | Discarding |  |
| Cuebid in 2nd seat = Michaels [A09]. Cuebid of a minor shows both | 1 | Lo = DISC | | Lo = ODD | | Lo = DISC |  |
| Majors, cuebid of a major shows other major & unknown minor | Suit 2 | Lo = ODD | | Or nothing | | Or nothing |  |
| In 4th seat, after 2 bid suit by OPP = lowest cuebid 54 (5c highest | 3 | Suit preference | |  | |  | SPECIAL BIDS THAT MAY REQUIRE DEFENSE |
| unbid suit), highest cuebid 55 & strong (12+) [D04] | 1 | Lo = DISC | | Lo = ODD | | Lo = DISC | Opening 1m, 1M, 1NT & 2: see above. |
| **VS. NT (vs. Strong/Weak; Reopening;PH)** | NT 2 | Lo = ODD | | Or nothing | | Or nothing | 2♦: 6+ 10-13HCP OR 55m 7-13HCP OR 10-15 7+♦, not-SOL |
| Vs. strong: 2m = nat+M, 2M = nat. X = 1m or both Majors. | 3 | Suit preference | |  | |  | 2/2: 5+ wk (often with 4+k sidesuit) |
| X can also be good 2♠ overcall or other good hand. 2NT = both m or | Signals (including Trumps): | | | | | | 2NT - 3: often preemptive trf, but could be strong 6-5 or SOL |
| strong MAJS. Reopening/PH same. | Lo = DISC, Hi = encouraging | | | | | | 3: 10+ solid any suit, 3NT: solid minor + side entry |
| Resp. can pass with 3c support in suit bit, unless higher suit is | Count after lead of the King, ATT after lead of Ace or Queen | | | | | | 1M RESP to 1♦ can be very weak (0+pt) |
| certainly better and then bids next suit to ask. | DOUBLES | | | | | | Trf LEB [A14] after 1NT overcall or double of weak 2-bid |
|  | XYZ after 1X-1Y-1Z (X=♦ or ) [A16] |
| **VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)** | **TAKEOUT DOUBLES (Style; Responses; Reopening)** | | | | | | **SPECIAL FORCING PASS SEQUENCES** |
| Suit shows 5+c (12+HCP). Jumps show 6+c strong (16+HCP) | 2nd: 12+ with supp unbid suits (with excellent shape 10+), 16+ any shape | | | | | | DOPI-ROPI [A04] & DEPO [A03] |
| 2NT is natural (15-18HCP) with stop and double shows 12+HCP | Resp: 0-8HCP, 9-11HCP with jump, 12+HCP or 10+ with 44 cue | | | | | | Clear sacrifice bids at game level or above |
| & 3c supp unbid suit or strong (16+HCP). Resp Trf Lebensohl [A14] | 1NT: 6-10HCP, freebid without jump 5-8HPC | | | | | | Any high-level overcall of the strong 1 opening [D05] |
| VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 or 2 | 4th: balancing 8+ with supp unbid suits, 13+ any shape; sandwich 10+ | | | | | |  |
| Vs. 1 and 2 strong: CRASH [A01] = X, , NT show bicolor (55) | SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS | | | | | | **IMPORTANT NOTES THAT DON’T FIT ELSEWHERE** |
| of same color (X), rang () or shape (NT). ♦ and  are transfer bids | Negative double till 7♠ + sputnik after opening 1M and bid RHO [D06] | | | | | | Double Jump in new suit = Splinter if minor over major |
| showing unicolor /. | Responsive double [A13] – Maximum overcall doubles [A08] | | | | | | Jump Cue Bid by Opener = Splinter raise |
| OVER OPPONENTS’ TAKEOUT DOUBLE | Support double also after transfer bid [D07] | | | | | |  |
| After 1M opening [D3]: fitbid, 2NT, 3NT show fit & strength. Direct | Rosenkranz (X after bid Part and 2 other colours by OPP shows H) | | | | | | **PSYCHICS:** |
| sup is weak and follows LOTT, XX = 10+, new suit = freebid (NF) | Lead directing double after any artificial bid by OPP | | | | | | Never |
| After 1 [D01], 1♦/2 [D02]: suits bid in transfer. | Lightner double [A11] | | | | | |  |

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| **OPENING** | **TICK IF**  **ARTIFICIAL** | **MIN. NO. OF CARDS** | **NEG.DBL THRU** |  | | | |
| **DESCRIPTION** | **RESPONSES** | **SUBSEQUENT ACTION** | **COMPETITIVE BIDDING** |
| 1 | X | NA | NA | All hands with 16+HCP UNB or 17+ (semi-)BAL (all points can be adjusted in any situation). | 1♦: 0-7HCP or 8+ with 4441, 1/1/2/2♦: 8+HCP & 5c, 1NT: 8+ BAL, 2/2: 5-7HCP, 6+c | After 1♦ is 1 20+HCP asking, 1 16-24p with 4+c, other natural NF. After pos. response bids = ASK [A12] | PAS 0-7HCP, X: 8-11HCP BAL, 1NT: 8+ stop or 12+ after X, cue: 12+ no stop, suit: 5c trf, 8+HCP |
| 1♦ | X | 1 | NA | 11-13 BAL or 10-15 UNBAL and not fitting other opening (trash-bid) | Suit w/o jump natural (1M can be weak).  2/2: 54 6-9HCP or 10-12HCP;  3/4: 45m or 55m, 6-9p; 3M or 4M to play;  1NT: 7-11, 2NT: 11-13, 3NT: 13-16HCP | After 1/1/1NT: NAT  After 2/2♦: ART (2: BAL, 2: splinter, 2NT/3NT: 4441 or length ♦, 3: 3c fit, 3♦: 6+c, 3M: 6♦+5M) | Suits are bid in trf without jump.  1♦ - (X) - XX shows .  Jump bids have same meaning as without overcall. |
| 1 |  | 5 | 7 | 10+ to 15HCP, 5+c M. If 14-15p then hand is UNBAL. | 1NT: semi-forcing (5-12HCP), 2X: (semi)-FG, 3X: fitbid [A05], 2NT: Jacoby2NT (FG with 4c SUPP) [A06], 4X shows void and is EKB [A02] | After 1NT & 2X: NAT (2M = MIN). After 2NT: 3X=SPL, 4X=55 with 5L, 3M=MAX w/ good suit, 3NT=MAX bad suit, 4M=MIN. | Suit with jump: NF, with jump: fitbid, 2NT: INV with SUP, cuebid FG with SUP, X strong w/o fit or negative |
| 1 |  | 5 | 7 |
| INT |  |  |  | 14-16HCP, BAL or semi-BAL (possible with (5422), (32)(26), singleton ♦K/♦A, 5cM). | 4-suit TRF (2♦, 2, 2, 2NT), 2 asks for a 5cM but RESP can pass on any reply. 3X is used to show bicolor minors, 4 is 55M, 4♦/4 is TRF showing FG+ strength with 6+cM | After 2: 2♦ denies 5cM, 2M shows 5cM.  After 1NT-2, 2♦: 3 asks 4cM, 3♦/3 TRF, 3: asks 4c m. | TRF LEB after O/C [A14]. After double all bids remain unchanged |
| 2 |  | 5 |  | 10-15, 5c+4cM or 6+c | 2/2: 5-9p to play; 2♦: INQ, 2NT: PUP to 3 to show strong bicolor hands or weak with clubs; 3X: TRF with 6+c, 3: 64 | After 2-2♦: 2 = 4cM, 2 = 13-15HCP w/o 4cM; 2NT = stops, 3 = MIN; 3X = 65 | After O/C or Double, suits are bid in TRF. |
| 2♦ | X | NA |  | OR 10-13 6c OR 7-12 55m OR 10-15 7+c good ♦ | 2 ASK, 2 to play (if ), 2NT INV with  & a minor, 3X natural (NF) | After 2: 2 = 6c, 2NT = 55m, 3♦ = 7c♦; 3 = 64 MAX, 3: 7c MAX | Standard |
| 2 |  | 5 |  | 5-9HCP 5+c, no (332)5 | 2 asks for eventual side color, 2NT asks for length & strength. Other bids NAT | After 2: 2NT = side suit , 3/3♦: suit /♦, 3: 6c. | Standard |
| 2 |  | 5 |  | 5-9HCP, 5+c, all hands | 2NT asks length & strength, 3: INV with 6c | After 2NT: 3 = 5cM, other suits show 6cM MIN (3M), MAX (3oM if 3oM, 3NT if not), 3♦ is intermediate. | Standard |
| 2NT | X | 6+ |  | Or PRE m (TRF) or strong (65) with 6+c suit bid in TRF | With extras TRF is not accepted and RESP either bids best contract or invites opener to game in his suit, F1 | After TRF, PAS if PRE.  Else new suit at 3 level shows (65) with 5L or 4 level (no jump) (65) with 4L  or 3NT with SOL7c. | Standard |
| 3 | X | 6+♦ |  |
| 3♦ | X | 6+ |  | Or PRE M (TRF) or strong (65) with 6+cM (TRF) or M AKQxxxx + H in side suit |
| 3 | X | 6+ |  |
| 3 | X | 7+? |  | 10+ SOL unknown suit (7+c) | 3NT with stops, else 4 (P/C) or 4♦ (INQ) | After 4♦: 4/4 SPL, 4NT m SPL, else 5 | Standard |
| 3NT | X | 7+m |  | SOL minor (7+c) + side suit H | PAS with stops, 4 or 4♦ otherwise | NAT | Standard |
| 4/4♦ | X | 7+M |  | Preëmptive in major, letting partner play the game | 4/4 | Standard | Standard |
| 4/4 |  | 7+M |  | Preëmptive, to play | PAS or Kickback to ask for keycards | **HIGH LEVEL BIDDING** | |
| 4NT | X | 66m |  | Preëmptive | Natural, non-forcing | Trial = Modified Kokish [A10], splinter bids, control cuebids. 3NT ( trump) or 3 ( trump) is non-serious asking partner to cue with extras. | |
| 5/5♦ |  | 8+m |  | Preëmptive (rule of 1/2/3/4) | Natural | Keycard ask = Kickback [A07]: suit above trump at 4 level asks for keycards RBK alike (step 1 = 30, step 2 = 41, 3 = 2 w/o Q, 4 = 2+Q, 5 = even+void, 6X =odd + void in suit | |
|  |  |  |  |  |  | Blackwood (no agreement): 40, 1, 2, 3. Specific King Ask via Kickback [A07] | |