DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)

General style: natural 5+ card

Responses are natural, cue bid is strong

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

15 – 17 HP in any position, good stop

Responses : Pass after 1NT : system on else natural

JUMP OVERCALLS (Style; Responses; Unusual NT)

6 -10 HCP, 6+ card, responses : natural

Unusual NT = 5/5 without highest unbid major, 8-15 HP

Reopen:

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)

2-suit: cue bid = 5/5 with highest unbid major, 8-15 HP

Jump cue bid asks for stopper

VS. NT (vs. Strong/Weak; Reopening;PH)

Multi Landy

Dbl = one minor

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)

Dbl : takeout, responses are natural

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

Natural (after artificial 1♣/ ♦ : 2♣ / ♦ = natural)

OVER OPPONENTS' TAKEOUT DOUBLE

Natural

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	Small card promises	Small card promises
NT	Small card promises	Small card promises
Subseq		

Other: MUD, top of nothing

LEADS

Lead	Vs. Suit	Vs. NT
Ace		AK(J)
King	KQ	KQ (J or 10)
Queen	QJ	QJ (10or9) (A possible)
Jack	(K) J10	J10 (A or K possible)
10	109 (K or Q possible), 10x	109 (A, or possible)
9	98 (K, Q or J possible), 9x	98,9x
Hi-X	even	even
Lo-X	odd	odd

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's Lead	Discarding
1	En (dis)couraging	idem	idem
Suit 2	Even / odd		
3	Lavintal		
1	En (dis)couraging	idem	idem
NT 2	Even / odd		
3	Lavintal		

Signals (including Trumps):

High card is encouraging or even number of cards

lavinthal

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Classic, jump response shows 8-11 HCP and 4+ card.

Cue bid response is 12+ HCP

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

W B F CONVENTION CARD

CATEGORY: BELGIAN TEAM CHAMPIONSIP

TEAM & DIVISION: Heusden 2 – Liga I

PLAYERS: Melkenbeek Renaat 21773
Eeckhout Marc 16948

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Major 5, ♦ 4

Weak 2 ♦,♥,♠

1NT : 15-17, 5 card major is possible

splinters

Cue bids 4 level : 1rst or 2nd round control

Cue bids 5 level : always 1rst

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES

PSYCHICS: no

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING
1♣		2	2♠	(10) 11-20 HCP	Natural	2NT = 18/19 HP, 4card major(s) possible	
1♦		4	2♠	(10) 11-20 HCP	Natural	2NT = 18/19 HP, other 4card major possible	
1♥		5	2♠	(10) 11-20 HCP	2♥=6-9;3♥=8-9 with 4+card fit; 4♥=distributional		
					2ZT=10-11HP fit & bal ;3ZT=12-15HP fit & bal		
1♠		5	2♠	(10) 11-20 HCP	Idem 1♥		
INT				15-17 balanced, 5-card major	2♣ weak Stayman ; Jacoby ; 3♣ Puppet		
				possible	5ZT quantitative		
2♣	X		2♠	Semiforce, 23+ NT	HCP : 2♦=0-4HP;2♥=5-6;2♠=7-8;2ZT=9-10;etc		
2♦		6	2♠	6-11 HCP 6+♦	2NT forcing, rest natural and non forcing	After 2NT : 3♣ minimum and bad suit,3♦	
						minimum and good suit, 3♥ /♠ max+idem 3NT = AKQxxxx	
2♥		6	2♠	6-11 HCP 6+♥	2NT forcing, rest natural and non forcing	Idem 2♦	
2♠		6		6-11 HCP 6+♠	2NT forcing, rest natural and non forcing	Idem 2♦	
2NT				20-22 balanced,	Puppet Stayman ; Jacoby		
				5422 is possible	5ZT quantitative		
3♣		6		Natural, preemptive			
3♦		6		Natural, preemptive			
3♥		7		Natural, preemptive			
3♠		7		Natural, preemptive			
3NT	X	7			4♣ : weak	Pass or 4♦	
4♣		7		Natural, preemptive			
4♦		7		Natural, preemptive			
4♥		7		Natural, preemptive			
4♠		7		Natural, preemptive			
4NT							
5♣		8		Natural, preemptive		**HIGH LEVEL BIDDING**	
5♦		8		Natural, preemptive		4 NT : aces : 5♣ = 0,3 - 5♦ = 1,4 - 5♥ = 2 - 5♠ = 2+1 (any) king - 5 NT = 2+2, ...	
5♥		8		Natural, preemptive		5 NT (after 5♣ or 5♦) : kings : 6♣ = 0,3 - 6♦ = 1,4 - 6♥ = 2	
5♠		8		Natural, preemptive			
						DOPI/ROPI	